



Legislation Details (With Text)

**File #:** 17-240      **Version:** 1      **Name:** Ordinance for CPI Increase to Business License for FY 2017-18

**Type:** Ordinance      **Status:** Passed

**On agenda:** 5/1/2017      **In control:** City Council

**Enactment date:** 5/15/2017      **Final action:** 5/15/2017

**Enactment #:** Ordinance 2017-009

**Title:** ORDINANCE Amending Section 2-2-500 of the San Leandro Municipal Code Relating to the Annual Consumer Price Index (CPI) Adjustment of the Business License Fees (increases business license fees by CPI of 3%)

**Indexes:**

**Code sections:**

**Attachments:**

Date	Ver.	Action By	Action	Result
5/15/2017	1	City Council	Adopted	Pass
5/1/2017	1	City Council	Passed to Print	Pass

ORDINANCE Amending Section 2-2-500 of the San Leandro Municipal Code Relating to the Annual Consumer Price Index (CPI) Adjustment of the Business License Fees (increases business license fees by CPI of 3%)

The City Council of the City of San Leandro does ORDAIN as follows:

Section 1. Chapter 2, Title 2, Section 2-2-500 of the San Leandro Municipal Code is amended to reflect a 3% annual CPI adjustment and to read as follows:

**“2-2-500 FEES BASED ON NATURE OF BUSINESS**

Every person commencing or carrying on a business within this City shall pay a license fee in an amount determined by the Finance Director in accordance with the nature of the business as hereinafter set forth:

<u>Business Classification</u> <u>Basis</u>	<b>Annual</b>		<u>Unit Fee</u>
	<u>Base Fee</u>	<u>Unit Fee</u>	
Automobile Wrecking	\$661.60 -	Flat/Annual	
Bingo	\$132.00 -	Flat/Annual	
Carnival	\$132.00	\$238.00	Flat/Daily
Christmas Trees/Pumpkin Patch	\$661.60 -	Flat/Annual	
Coin-Operated Device of gross receipts	\$132.00	\$4.00	x per \$1,000
Commercial Advertising	\$661.60 -	Flat/Annual	
Contractors owner and each employee	\$132.00	\$79.40	x per each
Dance Hall	\$661.60 -	Flat/Annual	

Firearms Dealer gross receipts	\$132.00	\$4.00	per \$100 of  attributable to the sales of firearms capable of being concealed upon the person and ammunition for such firearms, excluding sales to public agencies
Fortunetelling	\$661.60	-	Flat/Annual
Itinerant Merchant	\$132.00	\$41.00	Flat/Weekly
Manufacturing owner and each	\$132.00	\$39.60	x per each
Miscellaneous owner and each	\$132.00	\$39.60	employee x per each
Mobile Food Vendors	\$132.00	-	employee Flat/Annual
Nonresidential Property Rental square feet	\$132.00	\$19.80	x per 1,000
Residential Property Rental space	\$132.00	\$11.90	x per unit or
Parking Lot of gross receipts	\$132.00	\$100.00	x per \$1,000
Pawnbroker	\$661.60	-	Flat/Annual
Peddler/Solicitor owner and each employee	\$132.00	\$39.60	x per each
Professional owner and each employee	\$132.00	\$99.30	x per each
Public Utilities owner and each employee	\$132.00	\$39.60	x per each
Recreation and Entertainment owner and each employee	\$132.00	\$79.40	x per each
Retail owner and each employee	\$132.00	\$39.60	x per each
Secondhand Dealer Services owner and each employee	\$661.60	-	Flat/Annual
Towing of gross receipts	\$132.00	\$79.40	x per each
Warehouse/Storage square feet	\$132.00	\$1.20	x per \$1,000
Warehouse/Storage square feet	\$132.00	\$103.00	x per 1,000
Waste Disposal Site	\$132.00	\$1.78	per ton
Wholesale/Distribution General square feet	\$132.00	\$103.00	x per 1,000
Wholesale/Distribution - Large Local seller owner and each employee	\$132.00	39.60	x per each

If sales tax revenues to the City is  $\geq$   
\$50,000 based on prior fiscal year

The business license fees established by this Section shall continue to be adjusted annually by an amount equal to the percentage increase in the Consumer Price Index for All Urban Consumers (CPI-U) for the San Francisco-Oakland-San Jose metropolitan area, as published by the U.S. Department of Labor, Bureau of Statistics.”

Section 2. Effective Date.

This ordinance shall take effect July 1, 2017. The City Clerk is directed to publish the title once and post a complete copy thereof on the City Council Chamber bulletin board for five (5) days prior to adoption.